



SECTION 2

PART C - GRADING

Club Grading

SCNA does not dictate to clubs how to grade teams, however as you will be aware SCNA runs a skill based (not age based except for under 10's) competition for players aged 7-18 containing competitive and non-competitive categories. Our, *SOP-10 Age Groups*, details this and acts as a guide for members. Exceptions exist in the form of our under and over age policies.

Club Grading

- Calendar allows Clubs just over 3 weeks from 5 Feb – 2 March
- We suggest 2 weeks to grade into teams and a week for rain and playing teams off against each other.
- Clubs should have enough time to sort out paperwork
- No teams can be altered after submission as this affects grading. (additions only)

Team Submission

Submitting teams to SCNA for the day competition has mostly become an online process however there are a number of steps to complete prior to this. The deadline for the submission of teams is very strict and all aspects need to be completed correctly. All this information is contained in the Registrars meeting and a calendar with all deadlines is given to clubs each year.

2018 team nominations/submission for the Night Competition will also be made online.

SCNA Grading Of Teams

Night Competition

Grading of the teams in the night competition is primarily based on need. For A Grade the venue can accommodate a max of 8 teams therefore numbers are restricted. When team nominations exceed this number grading is required. New teams will also be graded against current teams to ensure the competition maintains a high standard.

B and Social Grades have the ability to take more teams with the limitation being umpires. Grading here is more to assess teams to establish which Grade would best suit their needs. The numbers of team however does dictate how teams will be split into different time slots.

Day Competition

As the Day Competition is skill not age based the grading has become a finely tuned process which has a very tight time line to ensure all teams are placed into the correct divisions. Grading is not required for Net Set Go Green or Gold and Net Set Go white is only required on the second of the two days. Clubs no longer need to nominate a division for their teams however understanding the SCNA ranking system is vitally important to this process. The Ranking System has been very effective in assisting clubs to rank their teams for the beginning of grading.

The process of grading for SCNA day comp divisions begins in the office with a paper grade based on information, particularly Team Ranking Numbers (TRN's), the club has supplied. The TRN is important here to rank teams from top to bottom and they are given a number based



THE SUNSHINE COAST NETBALL ASSOCIATION INCORPORATED 2018 CLUB HANDBOOK

on their position in the group. Eg Division 1 will have teams listed 1.1 to 1.8 then Division 2, 2.1 to 2.8.

A meeting of all club graders (Graders Meeting) is held for clubs to discuss their teams initial position to ensure they start grading as close to their correct division as possible.

At the graders meeting all teams are listed in groups of 8 from top to bottom and allocated to a division. Grading is then conducted over two Saturdays taking 8 – 10 hours on each of these days. Players in the Divisional competition will be expected to attend both sessions. Teams however need only be available for a two hour time slot during those days.

A team of highly experienced graders lead by the Registrar observe all teams during the games, review history of teams and players, assess scores and team notes from grading information supplied by clubs and talk to coaches and club graders as required, all to assess teams at grading.

On the first day the top 4 teams in Division 1 are not required and so we begin the day with teams 1.5 to 2.4 all play each other in seven short 10 - 12 min games. Grading Day 1 look like:

- ROUND 1 - 1.5 to 2.4, 2.5 to 3.4, 3.5 to 4.4
- ROUND 2 - 4.5 to 5.4, 5.5 to 6.4, 6.5 to 7.4
- ROUND 3 - 7.5 to 8.4, 8.5 to 9.4, 9.5 to 10.4
- ROUND 4 - 10.5 to 11.4, 11.5 to 12.4, 12.5 to 13.4
- ROUND 5 - 13.5 to 14.4, 14.5 to 15.4, 15.5 to 16.4

Club Coaches on both weeks need to be aware of the following:

- Games **MUST** start on time so coaches need to be organised.
- There is only 3 minutes between games please move quickly to next court.
- All team members must sign the first score sheet only
- Coaches must complete the team information section attached at the bottom of the score sheet for each game. If there is nothing to report please write NIL in this section. Please make note if key players are away or any other information graders may need to know.
- Scoring will be done a little different for **grading only**. There are 2 section on the score sheet for goals and attempts. Please mark scored goals in the goals section and missed goals in the attempts section.

GOALS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
---	---	---	---	---	---	---	---	---	----	----	----	----	----	----	----	----	----	----	----	----	----

GOALS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
---	---	---	---	---	---	---	---	---	----	----	----	----	----	----	----	----	----	----	----	----	----

ATTEMPTS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60

ATTEMPTS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60

- Boards will be in the middle of the court for each game. Please put them back in the middle of the court at the end of each game.
- Bring your score sheet to office after each game.
- Each team will need to supply an umpire rostered by club.
- Clubs need to submit these rosters by Friday lunch the day before each grading.



THE SUNSHINE COAST NETBALL ASSOCIATION INCORPORATED 2018 CLUB HANDBOOK

- Umpires **MUST** sign on at the umpire table for their allocated team and umpire all games for that team in that time slot.
- Only registered umpires will be paid for grading.
- Please ensure umpires are registered online with SCNA before Saturday.

After Day 1 the teams are then relisted in their groups of 8 and the top 4 Division 1 teams are brought back for Day 2 of grading. For day 2, the grading committee select 3 x 20 min games for all teams to play against teams they may not have played the week before.

For both days and all teams the clubs **MUST** supply their own umpire.

Competition begins usually after Easter Holidays and in the first 3 weeks clubs have a chance to assess their teams and complete a regrading request form if they feel any team is in the wrong division. Teams will be reviewed during week 4 and clubs will be notified of changes prior to fixture 5.

Net Set Go

Net Set Go (NSG) Green and Gold do not grade though clubs need to ensure they have nominated them into the correct competition. If teams are out of their depth once the fixtures start we can usually swap them as this is about learning and having fun.

Net Set Go White teams are however graded into 3 groups, generally an A, B and C division. Clubs need to nominate which one of these they should be in and on day two of grading they will play in the 7 short games format. The clubs **MUST** supply their own umpire for this group also.

Player Ranking Number and Team Ranking Number

PRN = Player Ranking Number. PRN's are issued to each player from the previous seasons results of the team that player was a part of. Clubs are supplied with a full list of all teams and their numbers. This list can be found in *Section 3 Paperwork*.

TRN = Team Ranking Number. Each player takes the TRN of the previous years team and these are averaged to create a TRN for the new team. eg - Each returning player from Flinders Fame in the previous year is given an 85 PRN for the new year.

In some cases a PRN may need to be altered but in most cases this is not so. When adding in the new years PRN's to the Team Lists you need to work with your graders. They are the ones assessing the players and will decide if these numbers need changing. PRN should not be changed just because you can, graders need to justify the change if asked. Rule of thumb is look at players you have graded together and compare PRNs to the skill of the team.