



Sunshine Coast Netball Association Incorporated

SECTION 5 – Part C

Net Set Go Coaches Handbook

November 2017



THE SUNSHINE COAST NETBALL ASSOCIATION INCORPORATED 2018 CLUB HANDBOOK

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Association Information

Congratulations on your appointment as coach of one of your clubs Net Set Go (NSG) Netball Teams. Coaching is tough but rewarding job which carries responsibilities. We (SCNA) want to support you in this role and have put together this information to help.

Like many organisations these days, SCNA runs its fixtures with Volunteers that man the desk on Saturdays. They will answer any basic questions and queries you have, if they can, or they will refer you to someone who can.

Coaching is not about winning – it is about teaching and sharing with children your love of netball. Your club should be your sounding board and first port of call for complaints or issues which arise. ALL major complaints MUST go through your club committee.

Any urgent issues requiring immediate attention need to be brought to the office.



Communication

We regularly send clubs information that they should be passing onto you as coaches. Make sure your club has a system which ensures that you receive info.

Fixtures Information, draws and ladders are available on our website www.sunshinecoast.qld.netball.com.au

Check the TV screen at the canteen end of the office for any changes which need to be made in the morning of the fixture. Updated information is posted on our Facebook page – Sunshine Coast Netball.

What Is Net Set Go

Within the day competition SCNA also runs the National Net Set Go Program for players aged 5-10years. This program offers opportunities for young children to participate in netball games and activities which are developmentally based and lots of fun.

At Sunshine Coast Netball Association (SCNA) we believe in the principles of the National Junior Sports Policy and feel players 10 years and under, are the foundation of our associations success and growth in the region. We have developed a program that not only fills the basic requirements of NQ and All Netball Australia but also caters to the needs of the families and players of the Association.



The growth and development of the individual as a whole person and as a player is of the highest importance. The basis of the program establishes a structured, scaffolded learning approach of skill development throughout the three years yet allows for flexibility and support for and of new players entering at any level of the program.



Developing Sports Skills

The emphasis with a game sense approach is on the participants making decisions within the game, the participants 'learn from the game'.

To achieve progressions within a game we use games that allow time to make decisions early in the session and progress to games that reduce the time available for reaction and decision making. When first introducing a tactical problem choose techniques that the participants can easily control (for example; type of pass to be used). Progress to more difficult techniques when the tactical problem has been accomplished. This Program has been designed to meet the needs of children and gives them a chance to be successful and feel good about themselves.

The rules and equipment for NetSetGO Competition have been designed to align the game with the psychological and physical capabilities of young children. The program has been developed under the guidelines of the Netball Australia Junior Sports Policy, which emphasizes "The introduction of children to organised competitive netball should be gradual and is best achieved through minor games/activities and modified rules." This provides participants with activities appropriate to their age and ability. All children are given the opportunity to participate and experience a feeling of success from their participation. There is an opportunity for children to play in a cooperative way and to develop their skills in a non-competitive environment where the emphasis is not on "win at all costs" but rather on the development of skills, the discovery of new skills and sharing the play with other team mates.

The three year program is flexible for and supportive of new players entering at any level of the program. Players progress from a relatively closed environment to a more open environment. For example, stationary targets to moving targets, few rules to many rules, one opponent to more than one opponent, separate court areas to shared space and one simple movement to combinations of movements.

Program Outline

SCNA has taken the Net Set Go Program and broken it into 4 levels (Tiers) to suit our members needs and the structure of development in our Association. The break down is outline in our Standard Operating Procedures – Age Groups. While it is preferred that players progress through each level there is room for movement within the guidelines of the Over and Under age Player policy.

Level 1 - Net Set Go - Blue

The program is aimed at 5 to 7 year olds and is separate to the fixtures programs. It is a national program supported by Netball QLD and run by an experienced volunteer coach each year and assisted by our very capable Representative Players. These players are an inspiration to this age group and they relate well to each other. It is a 10 week program of fun, interactive games and activities aimed at the development of ball handling, balance, foot work etc of netball, culminating in a break up party and presentation.

Level 2 – Net Set Go – NSG Green

Our NSG Green program is the first year of our Fixtures Program aimed at 7-8 year olds and is fully modified for the whole season. Players register through their local club and are placed into teams for the purpose of developing their netball game and skills and have fun. Coaches are required to follow the guidelines set out by SCNA.



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Level 3 – Net Set Go - NSG Gold

Our Net Set Go Gold program is most players second year of our Fixtures Program aimed at 9 year olds. This program builds on the acquired learning and skill development provided in our Net Set Go Green program but allows time for new players to adapt and develop some basic skills. The season for these players begins as fully modified and progresses to a step by step introduction of the rules. Players also register through their local club and are placed into teams for the purpose of developing their netball game and skills.

The guidelines for this program are laid out at the beginning of the season but with common sense and flexibility no team plays out of their comfort zone.

Level 4 – Net Set Go - NSG White

Net Set Go White is the final step in the program and is aimed at 9/10 year olds. It is ideal for players to have done at least Green or Gold before entering this level as it builds on the acquired learning and skill development of the previous two years. Players also register through their local club and are placed into teams for the purpose of developing their netball game and skills. Clubs coordinators, umpire mentors and coaches are required to monitor the progression of these teams.

Where developmentally appropriate, full rules are implemented from the beginning of the season at this level, however, the program also accommodates new players to the game through a simple grading round robin at the beginning of the season. This allows for a development structure for each group to be based on their needs.

Umpires

Umpires are required for the game of netball at any level and Net Set Go is no different. The difference is in the rules they follow and who allocates them to the games.

NSG Green – Each team provides an umpire for each game from the parent/sibling body of the team who can take turns in this role. The club may also assist in providing an umpire from the club or there may be one volunteer to take the role for the season. SCNA advises that coaches should not coach and umpire at the same time, this can blur the roles of coach and umpire for the players. Umpiring makes it very difficult to coach effectively.

NSG Gold – Each team provides an umpire for each game from the parent/sibling body of the team who can take turns, the club may also assist in providing an umpire from the club or there may be one volunteer to take the role for the season. Again, SCNA advises that coaches should not coach and umpire at the same time.

Towards the end of the season in NSG Gold “proper rules” are introduced SCNA and these teams are allocated beginner umpires, this gives young umpires a slower paced, simpler game to umpire and gain experience. These umpires will be offered where possible mentors and will need to be supported by coaches and spectators.

NSG White – As these teams operate on full rules from the beginning of the season SCNA allocates umpires to these games. As with Gold these umpires as just beginning their learning and should be given every opportunity to succeed without abuse from spectators and coaches.



Grading

Grading of Green and Gold teams is not required, so their first game begins on Fixture 1. Teams that are having difficulties should first talk to their clubs. Provision will often be made for these issues and changes can be made if needed.

Net set go white teams are graded on the second grading day only. Each team is required to attend grading for about 1 ½ hrs, at a time to be confirmed. Teams will play each other in 7 short 10-12 min games. While this might seem daunting, at this level it is merely a process to ensure success and learning for all children.

The aim of the graders is to create even divisions of 8 teams where possible. In the case of NSG White this is flexible due to court availability and based on the skill of teams. Graders look at the team as a whole and assess the teams game knowledge, court knowledge, rules comprehension, ball handling and footwork of the players with in the team.

Coaches need to be aware of the following:

- ❑ The draw will be made available by Wed or Thursday before grading.
- ❑ Games **MUST** start on time so coaches need to be organised.
- ❑ There is only 3 mins between games please move quickly to next court.
- ❑ All players must sign first score sheet of the day only
- ❑ Score Boards will be in the middle of the court at the beginning of each game. Please return the board there and bring the score sheet to office after each game.
- ❑ Coaches must complete the team information section attached at the bottom of the score sheet for grading. Please make note if any players are away or any other information graders may need to know. If there is nothing to report please write NIL and return this with the first score sheet.
- ❑ Scoring for **grading**. There are 2 sections on the score sheet for goals and attempts. Please mark scored goals in the goals section and missed goals in the attempts section.

GOALS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
---	---	---	---	---	---	---	---	---	----	----	----	----	----	----	----	----	----	----	----	----	----

GOALS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
---	---	---	---	---	---	---	---	---	----	----	----	----	----	----	----	----	----	----	----	----	----

ATTEMPTS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60

ATTEMPTS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60

- ❑ Each team will need to supply an umpire rostered by club.
- ❑ Clubs need to submit these rosters by Friday Lunch the day before each grading.
- ❑ Umpires **MUST** sign on at the umpire table for their allocated team and umpire all games for that team in that time slot.
- ❑ Only registered umpires will be paid for grading.



After Grading

NSG White A, B & C will be announced as soon after grading as possible. As coaches you will need to carefully assess your team in the first 2-3 weeks and report to your club any problems with the graded position.

All teams have 3 WEEKS to Lodge an appeal if they think their team has been placed in the wrong division. Consult your club graders or club committee. A regrading request form can be completed by the club and must be received prior to week 4. This form must come through your club.

Coaching

As a coach you should keep these things in mind.

- Early sports specialisation is not recommended for young children the social aspects of sport are highly valued by children.
- Coaches should focus on skill development and individual improvement, rather than winning as the outcome.
- All children deserve time and attention, not just the most talented.



Coaches Need To Be Organised

Provide your team (including parents) with as much information as you can about the season. Your plans on learning, what you hope to achieve, your expectations.

Consider health and safety of players at all times. **NO EARRINGS OR OTHER JEWELRY IS TO BE WORN (If players are intending to get ears pierced encourage them to wait until after netball season).** Review healthy eating behaviours and sun safety.

Arrive early for games and training and make sure your team arrive at least 20 mins before the game in time for a warm up. Have a backup person such as a reliable manager to look after your team if your late or in an emergency.

Keep a folder with Contact information for parents and players, injury reports and notes of issues and injuries. Keep a copy of policies and other club and Assn information. Know the game rules as well as good sportsmanship. Learn and teach codes of behaviour for players, coaches, umpires, spectators AND parents.

Your training plans are very important, there is a 10 week program of plans available Net Set Go Resources. *See club for copy.*



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Maintain attendance records, court time and position records be fair and teach all positions. This book contains court time allocation templates for you to use. Ensure you keep personal information confidential.

Equipment should be maintained in good condition. Have pumped up balls, size 4, there is a pump available in corridor near office. Make sure you have bibs including, a spare sets if teams from same club are playing each other. Have a small first aid kit for training and small issues sideline. Training equipment could include things such as cones, skipping ropes, extra balls be sure to ask clubs to get equipment you need.

Training Session

Be sure to plan for any equipment you will need. Make sure each activity has a purpose and you demonstrate and highlight key points. Allow players time for repetition and include time to practice in a game situation. Observe players carefully from a good vantage point and provide positive feedback being supportive and concise.

Consider if the activity:

- Involves all participants most of the time.
- Is motivating and fun.
- Is safe.
- Is relatively easy to organise.
- Has a logical flow from the previous activity.
- Select age Appropriate activities.
- Selecting basic techniques, skills and tactics for beginner participants to learn.
- Breaking techniques and skills into parts and providing key coaching/safety points.
- Allowing adequate time for practice and observing participants performance.
- Progressing the activity in a sequential manner.
- Ensuring that the session provides variety.
- Whenever possible the coaches should also reinforce the ball handling, movement/footwork and attacking skills previously covered. For example; one on one shadowing against an attacking player dodging to receive a pass (reinforce ball handling skills, footwork and landing, dodging).

Have A Plan

This resource available from your club outlines 10 weeks of detailed training plans for this age group.

Training plans should be carefully thought out and include:

- Warm-up/stretches. (Coaching resources book has great section)
- Skill activities.
- Skills sessions in the form of games and activities are best in the early weeks progressing to some simple drills.
- Some netball game play including some rules each week.





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- Cool down.
- Review of skills learned, rules learned and preview the game for the following week.
- There are a number of different templates which you can use to organize your training plan ask your club for ideas.
- The Set Session Plans booklet outlines full training plans for 10 weeks of netball in great detail and should be used by all NSG teams. These are available from your club.

Resources

Coaching Resources is available from your club and has large range of different sections based on booklets about Catching, Jumping, Running, Throwing and Balance. It includes Minor games to play for warm ups and skill development including dance ideas as well as stretching. Coaching points is invaluable for coaches. It details teaching points for many aspects of skill development, helps identify errors kids make and how to correct them.

Your club also has links to other various resources which NQ sent out which ALL coaches can be using.



Game Day

Game day can be exciting for many but can make others nervous, if you are calm and organised they will be too. For new coaches game day can be very busy, try to have another adult help you.

- Arrive early
- Have a meeting place and time.
- Allocate someone to collect score board from the office (except for grading) and check for court changes.
- Check jewelry
- Ensure players are warmed up.
- Ensure you have a scorer if needed.
- Green and Gold should have and umpire from your club.
- Be ready to move to your court, at the completion of the previous game.

Game Day Policies

Coaches, players and parents often need to be aware of a number of policies which govern conduct and procedures at SCNA fixtures. Review these and ensure you are familiar with them before the first week.



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Score Sheets Green And Gold (Sop)

Scoring and score sheets are different for each level of NSG
NSG Green And Gold

Score sheets for Green will look like the one here and remain the same all season, while Gold will start the season with these and change over to white score sheets when SCNA umpires are allocated.

This is a very simple form to and is a formal record of the game which is required for insurance purposes and must be completed correctly.

The score-sheet/board can be collected about ½ hour before your game on a Saturday from the center office window. If your board is not there it often means the other team have collected it already.

Details such as the date, time, court and fixture number are all printed on the board as well as the names of each player registered in the team.

According to the SOP's each player is required to sign the board each week the same way. In Green and Gold the coach may initially tick the sighted column if the player attends the game. Players who are away, sick or who do not take the court are left blank. As the season settles players may write their name next to their printed name each week. Players should be reminded to TRY to write both names or part thereof. There should also be no decorations.

See examples below

Benjamin, Jorja	Jorja B.
Clarke, Gia	Gia C.
cosgrove, kirra	KIRRA C
Hughes, Bianca	Bianca H.
Notting, Sophie	Sophie N
Rosser, Libby	Libby R
Taylor, Scarlett	Scarlett T
Thomas, Jessica	Jessica T
VOLLER, Faith	Faith V



S

Signature
A.W.
Aunley
Sam
Woods
Away
Sick
♥ Jodie ♥
Bec
Em W

Grade: NIGHT COMPETITION A GRAD? Date: 11 Feb 2014 Time: 06:15 PM
 Court: Mallow Finches Court 2 Round: 1
 Team Name: SUNCOAST FITNESS Team Name: TMD ANGUS

Player Name	Sighted	Player Name	Sighted

BORROWED PLAYERS

Player Name	Team and Division	Sighted	Player Name	Team and Division	Sighted

CAPTAIN _____ CAPTAIN _____
 MANAGER _____ MANAGER _____

COMMENTS: _____



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NSG White

Score sheets for NSG White will look like the one here and remain the same all season. This is a very simple form to complete however, is a formal record of the game which is required for insurance purposes and must be completed correctly.

The score sheet/board can be collected about 1/2 hour before your game on a Saturday from the center office window. If your board is not there it often means the other team have collected it already.

Details such as the date, time, court and fixture number are all printed on the board as well as the names of each player registered in the team.

According to the SOP's each player is required to sign the board each week the same way. In NSG White all players need to get used to signing their name the same way each week, though we understand this is difficult. Players who are away, sick or who do not take the court are left blank. Players should be reminded to write both names or part thereof. There should also be no decorations. See examples

Grade: 12's a
Date: 15 Feb 2015
Time: 08:00 AM
Court:
Round: 1
Team Name: CABOODURE 12 GOLD
Team Name: Bye

Player Name	Position each quarter	Player Name	Position each quarter

Player Name	Team and Division	Sighted	Player Name	Team and Division	Sighted

GOALS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
---	---	---	---	---	---	---	---	---	----	----	----	----	----	----	----	----	----	----	----	----	----

ATTEMPTS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60

CAPTAIN _____
MANAGER _____
UMPIRE _____

COMMENTS:

Team Name: 2017 FIREBALLS

Player Name	Signature	Tick
wilkinson, abbey	A.W.	✓
O'Keefe, Ainsley	Ainsley	✓
POLLOCK, Samantha	Sam	✓
WOODS, Ambien	Woods ☺	✓
HART, Cath	Away	✗
NOBLE, Jayde	Sick	✗
JENKINS, Meesha		✗
MCKENZIE, Jodie	♥ Jodie ♥	✓
BARRETT, Rebecca	Bec	✓
Walsh, Emily	Em W	✓

Team Name: 2017 COASTERS 16

Player Name	Signature	Tick
ATKINS, Piper	Piper A	1 ✓
SAVAGE, Evie	E. Savage	
NORBURY, Emma	Emma Norbury	
MARTYN, Ebony	EMartyn	
YOUNG, Emma	Emma Young 2 ✓	
MISSEN, Grace	Grace M.	
BYRNE, Kayleigh		
LOWRIE, Matilda		
McCLURE, Lily	L. McClure	

As white is scored one person from each team are required to score together in the scorers box. Goals and Attempts at goal are recorded the same way as in grading. See example below.

GOALS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓											

ATTEMPTS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○

GOALS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
✓	✓	✓	✓	✓																	

ATTEMPTS

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○



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Only scores recorded on the official score sheet will be accepted by the Registrar/Recorder. All details of the game including players names and signatures, umpires and scores MUST be completed correctly. In a Divisional game failure to complete any part of the score sheet correctly shall incur a penalty for the team. However, in NSG we are all learning so you are likely to get a reminder email.

SCNA Score Sheets – Borrowed Players

Borrowed player section on the score sheet is one that causes a great deal of problems, please make sure this is completed correctly and by an Adult. The SOP below details who can be borrowed in NSG, by who and how many times. If you are lending a player to a Divisional team the rules for Divisional borrowing are very different and a NSG player may only play 3 games up to any team. Please be sure to keep track of this and that the player being used is capable.

Borrowing Day Competition (Net Set Go) Sop

- *A borrowed player must be a registered player of the Day Competition Net Set Go Program*
- *Players may be borrowed across, above or below groups in this program.*
- *Inter-club borrowing is permitted in the Net Set Go Program (White, Gold & Green) .*
- *There is no limit to the number of time a player in this program may be borrowed within this program.*
- *Players in the Day Competition Net Set Go Program (White, Gold & Green) may only be borrowed into the Day Competition Divisional teams a total of three (3) games.*
- *On the fourth (4th) occasion and subsequent occasions the club/team shall incur a*
- *\$50 fine for the team. Prior to the 5th Occasion, the club/team must show justification for a further borrowing of the same player.*
- *All details of the borrowed player must be provided on the score sheet in the “Borrowed Player Section”. Failure to complete all details may result in penalties. (refer to Score Sheets)*

If you borrow a player from another team you must:

- Write their first and last name
- They must sign (except NSG)
- You must write team they are from
- Clubs must keep track of these players

Borrowed Players					
Name	Signature / Tick	Team & Grade	Name	Signature / Tick	Team & Grade
Emily Smith	<i>E Smith</i>	SAINTS BLUE Div 4	Emily	<i>W Smith</i>	BIVE
			Dutton Smith	<i>Smith</i>	4



Round Robin

Green and Gold teams participate in a small round robin on their last week which is a good practice for carnivals and in prep for grading in white in the future. The last 4 weeks on the draw are played on the one day as 4 x 12 min games. Teams only have 3 mins to move courts but it can be a lot of fun.

Break Up/Presentation

As there are no ladders in NSG there are no finals games. NSG Green, Gold and White complete their season with participation celebration or break up party. After their games in week 14. tents are usually set up on the grass and each child is presented with a participation award and enjoy some form of party food and drinks.

Photography

SCNA have a Photo Policy (*See Policy Section 4*) It details how parents must seek permission on both coaches in the game and ask if it is ok to take photos. All parents have accepted or not, the photo policy and if there is one parent who has not then photos may not be taken that day.

First Aid

SCNA and Sunshine Coast Council strive to provide a safe and suitable playing environment for players at all times, however injuries and accidents do occur. To that end, SCNA use part of the game fees to provide qualified first aid personnel for fixture games.



- Use of first aid personnel is at the discretion of the parents, coaches and players.
- No medical services will be available from the office or other officials unless at the direction of the first aid personnel. eg: no ice, band aids, panadol.
- Orange Flags are available in each scoring box during Saturday Fixtures to attract the attention of the first aid officer should her attention be required courtside.
- Court side attention should only be signalled in the event a player can not or should not be moved. eg: head, knee, ankle injuries or serious medical emergencies.
- In the event of scrapes and grazes, most of these could be / should be managed, in the short term, by the coach /primary carer of the team. If this is unavailable the player should be taken to the first aid officer located next to the club room office.
- In the event of jarred fingers and other minor injuries that require more than a coach or primary carer can provide courtside, the player should be taken to the first aid personnel for assessment.



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- In any and all cases where the first aid personnel has made a referral to another professional service, an SCNA Injury Report (*Form 17*) should be completed.
- An SCNA Injury Report (Form 17) could also be completed at the request of parents/carer and/or coach/club official.
- An SCNA Injury Report (Form 17) should also be completed in the event of injuries during training and be sent to the SCNA office.
- An SCNA Injury Report (Form 17) is required for NQ insurance claims.

Wet Weather

- Our courts are designed as all weather courts and treated each year for algae.
- We do not cancel fixtures at the first sign of rain.
- When we do cancel fixtures a message will go up on facebook and the website and on the answering machine.

DON'T CALL AND ASK IS IT STILL ON

Complaints Policy

SCNA Complaints Policy is designed to ensure the safety of all who attend our netball events. There are different levels acting as a communication tool as well as providing information as to who to see when issues arise.

LEVEL 1 – Questions Queries Comments

LEVEL 2 - **CONCERNS**

Report to office immediately if URGENT INTERVENTION IS REQUIRED.

LEVEL 3 - **COMPLAINT**

If any member of the Association has a complaint regarding behaviour of an unacceptable nature of players, spectators or officials, your first point of call is your club coordinator

LEVEL 4 - **FORMAL LETTER OF COMPLAINT**

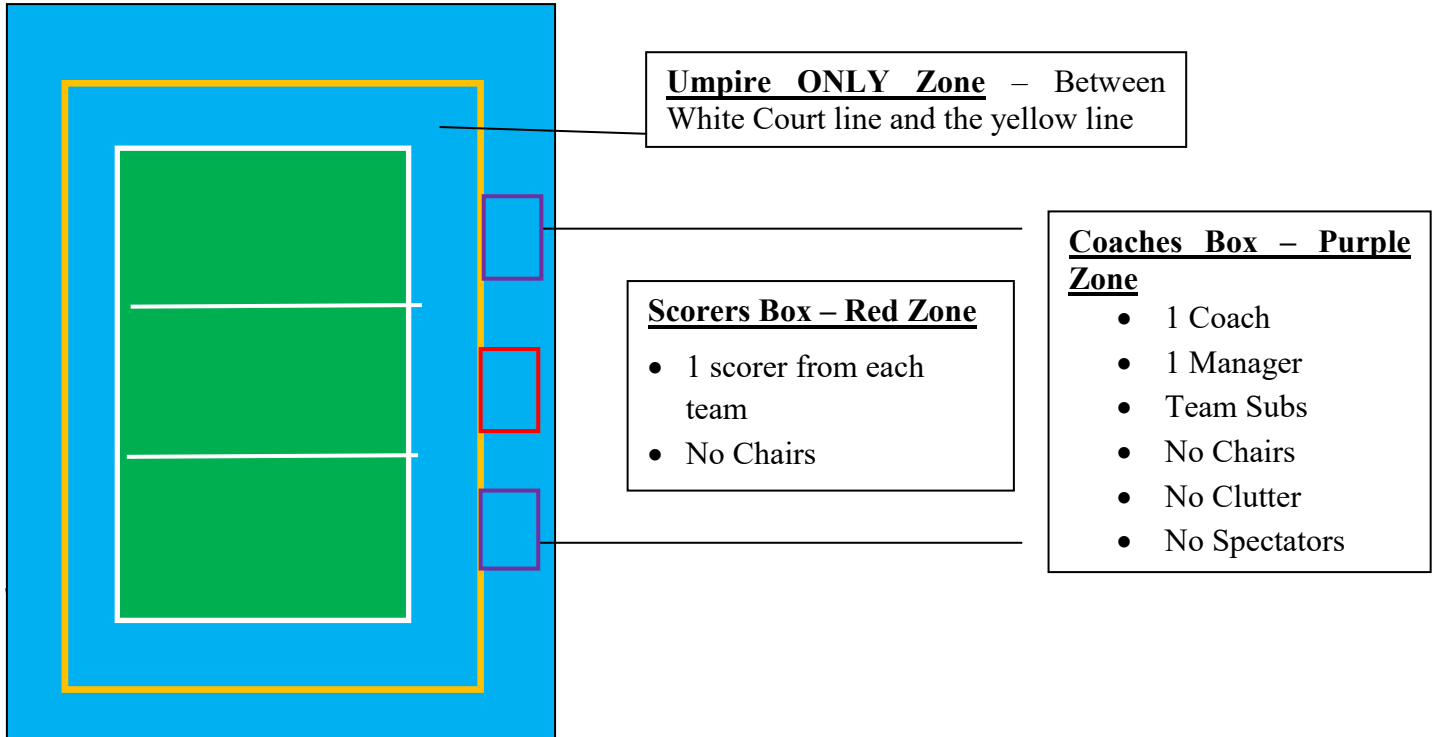
A formal letter of complaint may be filed against a team for breaches of the code of conduct or other SOP breaches. This must be submitted from the Club Committee within a week of the incident.

LEVEL 5

SET PENALTIES FORM IS COMPLETED BY CLUB

Sideline Policy

Coaches need to be aware of this policy and are responsible for the players and parents of their team. For a number of safety reasons, SCNA have a sideline policy to protect all members and visitors. If NSG teams are using hard courts then this policy applies to them.



SPECTATORS

- MUST NOT BE ON SAME SIDELINE AS COACHES BOX OR SCORERS
- MUST NOT BE ON GREEN COURT SURFACES.
- MUST BE ON GRASS OR GREY OR BLUE CONCRETE AREA ONLY.
- NO BIKES OR SCOOTERS ON COURTS OR